

# 2023 NETL Workshop on Multiphase Flow Science

## End-to-end Interactive Feature Analysis in Large-scale Multiphase Flow Simulations using In Situ Feature Extraction and Post-hoc Visual Analytics

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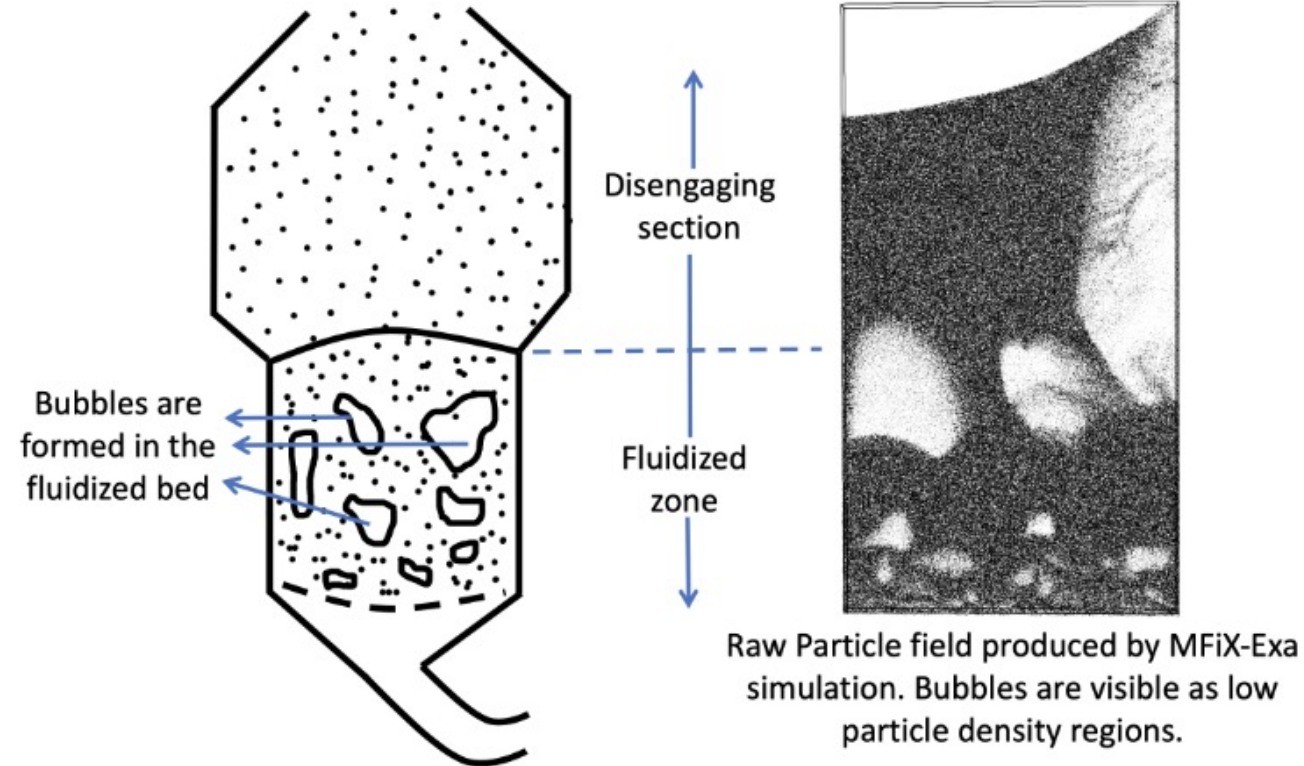
Department of Computer Science and Engineering

Joint work with:

- Terece Turton, David Rogers, and James Ahrens from LANL
- Jordan M. Musser from NETL
- Ann S. Almgren from LBNL

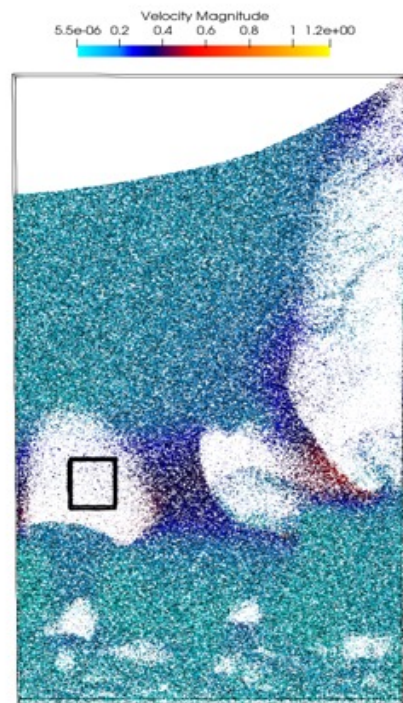
# In Situ Feature-driven Analysis at Exascale

- Exploration of scientific features is essential for understanding the simulated physical phenomenon
  - Bubbles (voids) in multiphase flow modeling
  - Halos in Cosmology simulations
- Accurate extraction of features at Exascale can be challenging
  - Complexity of the modelled physical phenomenon
  - Features may lack precise descriptors
    - e.g. Hard to define a bubble in a particle data set

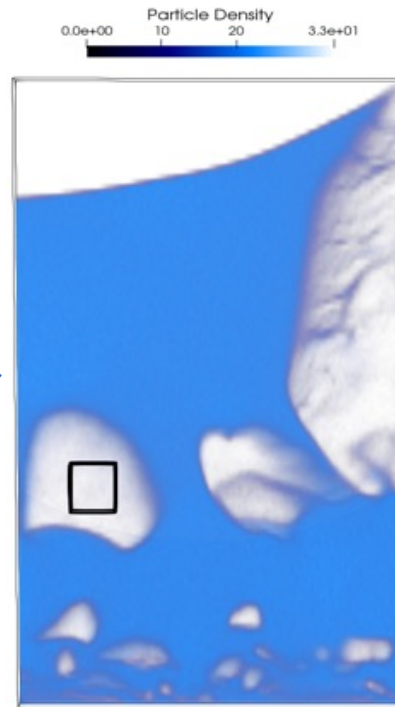


# Use Distributions as a Statistical Feature Descriptor

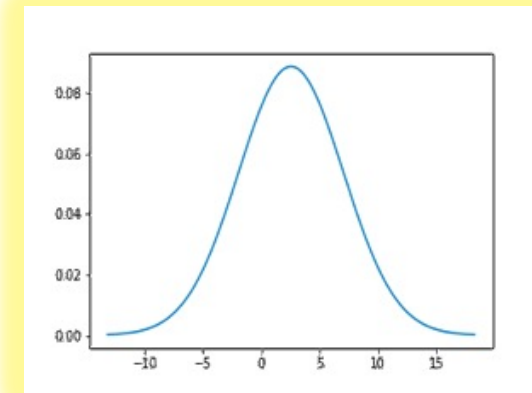
- Probability distributions as feature descriptors
  - Highlight the feature of interest in data directly
  - No precise descriptor/definition is needed



Specify bubble feature in particle field

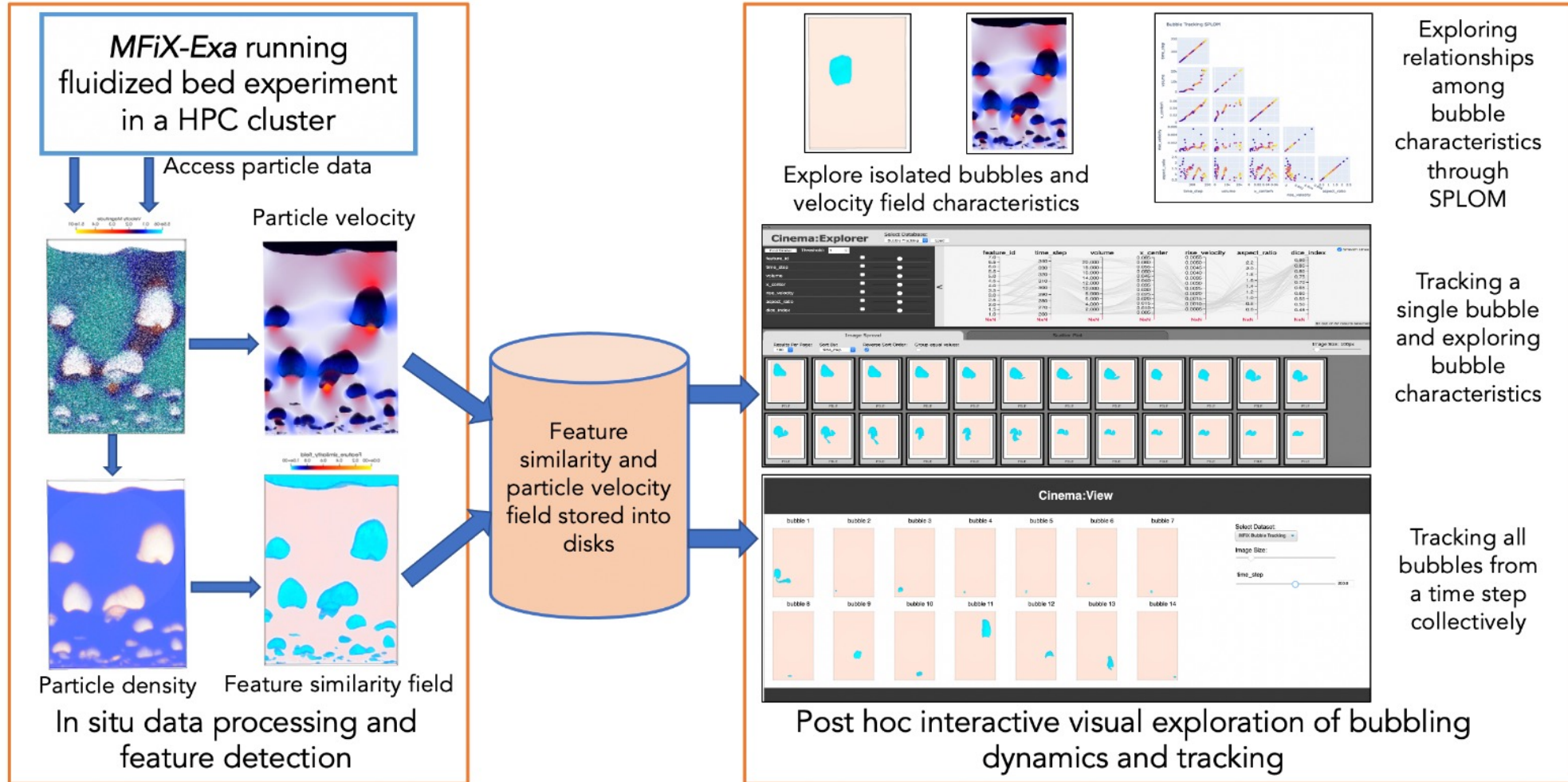


Highlighted bubble feature in intermediate particle density field



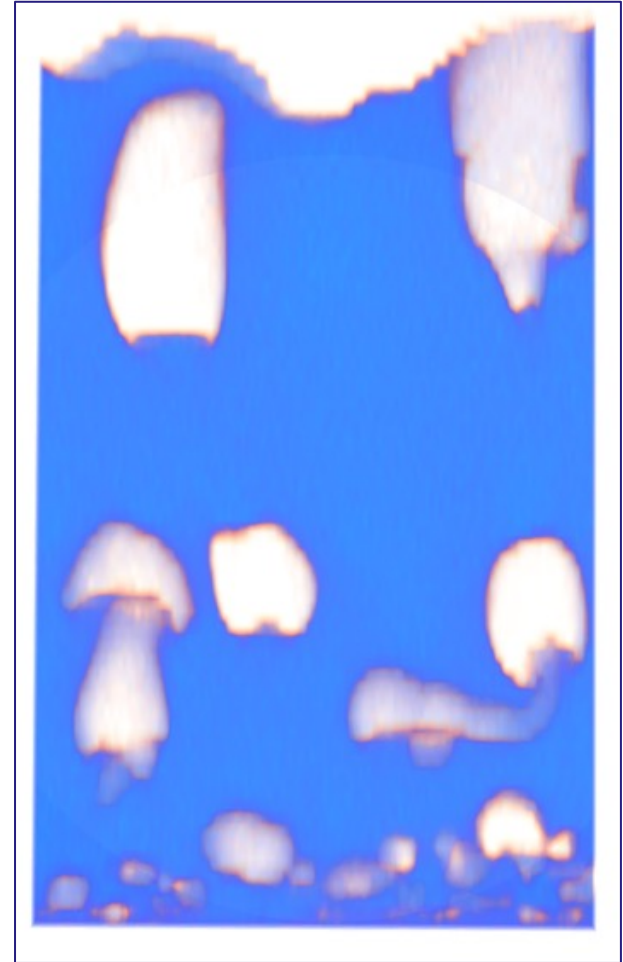
Distribution represents the selected region as the target feature

# An Overview of the End-to-end Analysis Pipeline



# In Situ Statistical Feature Detection Pipeline

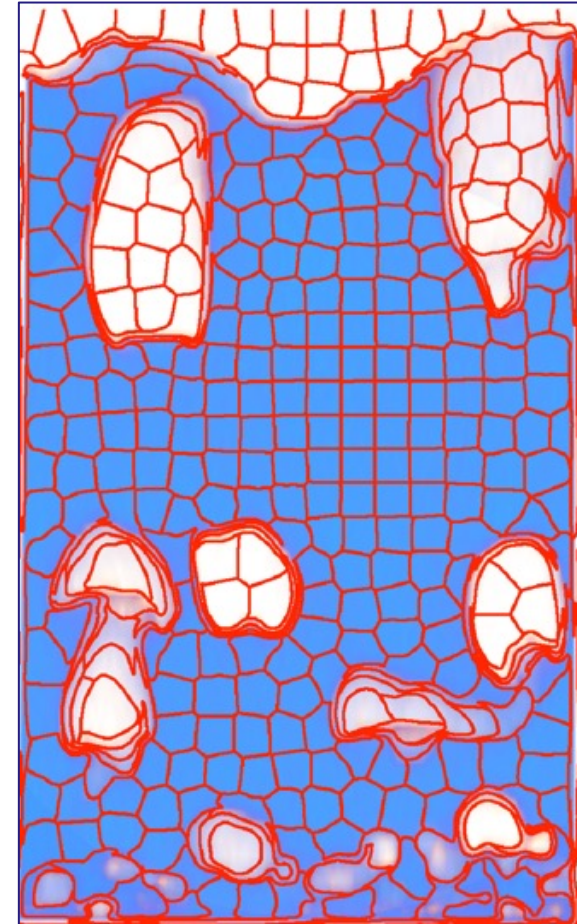
- Compute the particle density field from unstructured particle data
  - A 3D histogram of particle locations that captures particles densities in 3D simulation domain
  - Convert the 3D histogram into a regular grid scalar data
    - Bin frequencies represent particle density





# In Situ Statistical Feature Detection Pipeline

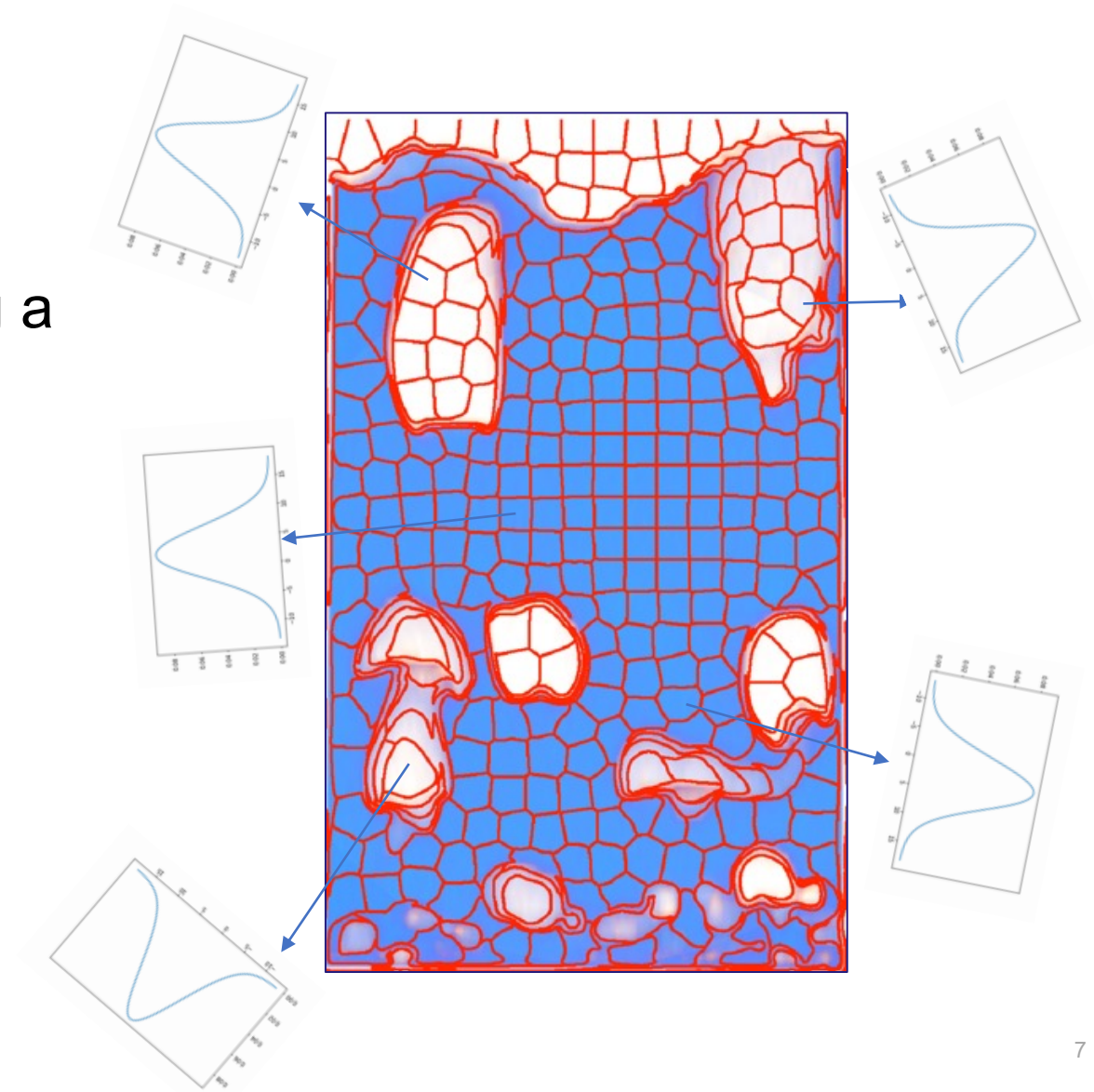
- Compute the particle density field from unstructured particle data
- Partition the density field based on homogeneity
  - Simple Linear Iterative Clustering (SLIC) for generating partitioning
    - A fast local K-means algorithm that generates super-pixels/voxels
    - Value variation inside partitions is minimized
    - The distance function considers both data and spatial coherence



$$D(x, y) = \gamma \cdot \|c_x - p_y\|_2 + (1 - \gamma) \cdot |v_x - v_y|$$

# In Situ Statistical Feature Detection Pipeline

- Compute the particle density field from unstructured particle data
- Partition the density field based on homogeneity
- Model data values at each partition using a Gaussian distribution



# In Situ Statistical Feature Detection Pipeline

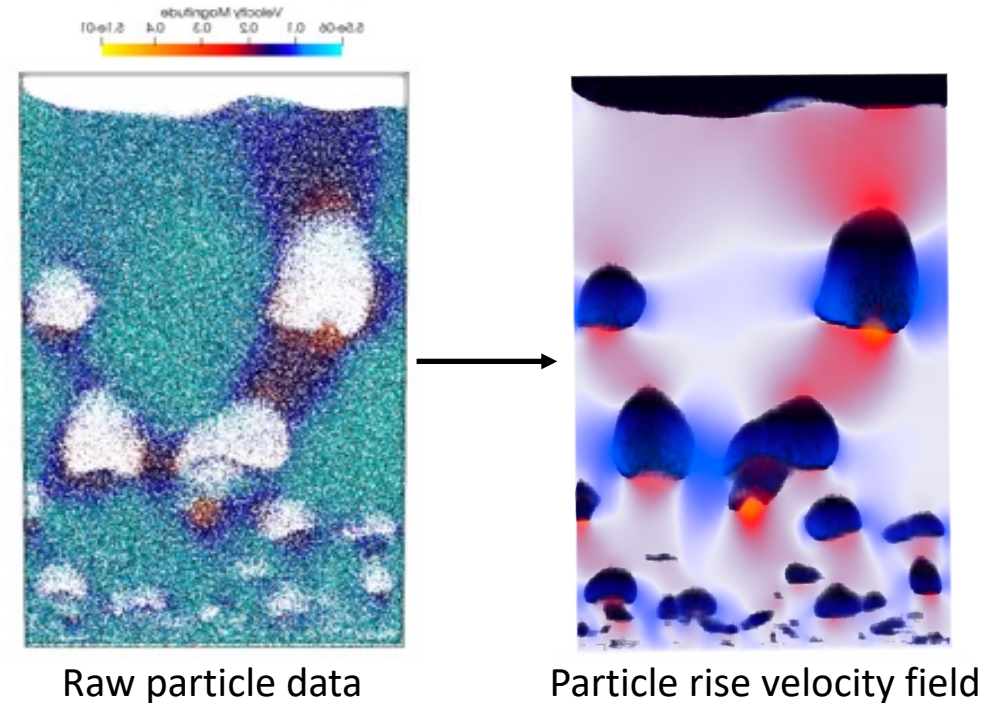
- Compute the particle density field from unstructured particle data
- Partition the density field based on homogeneity
- Model data values at each partition using a Gaussian distribution
- Compute statistical similarity of each partition with the user provided distribution of interest
  - Use distribution similarity measures
    - e.g.: Bhattacharya distance, KL-divergence
- Compute a new scalar field where each location indicates how similar the point as to the target distribution





# In Situ Statistical Feature Detection Pipeline

- Compute the particle rise velocity field from unstructured particle data
  - A 3D histogram of particle x-velocity component
  - Convert the 3D histogram into a regular grid scalar data



- **Storage reduction**: Raw particle data ~310GB vs 224MB storage needed by our method for 100 timesteps
- We have a VTK filter that runs in situ with MFI-Exa simulation using ParaView Catalysts
- A GPU-accelerated VTK-m filter version of this algorithm has also been developed to deploy it in Exascale machines

# Post Hoc Interactive Bubble Analysis

**Visualization of in situ generated bubble  
similarity fields and particle rise velocity  
fields**

More details about this visualization tool: [https://github.com/cinemascience/cinema\\_viewers](https://github.com/cinemascience/cinema_viewers)

# In Situ Performance Evaluation

	Density and velocity field	SLIC	Similarity field	Total in situ computation	Total simulation time	In situ I/O	Simulation I/O
2048 MPI processes	2.58	124.37	1.44	128.39	4408.6	14.60	504.85

In situ processing and I/O times (in seconds) taken by the proposed method compared to the simulation time

Density and velocity field	SLIC	Similarity field	Total I/O
39420.87	59.27	144.57	3364.43

Post hoc timings (in seconds) for different steps of our proposed algorithm. By processing data in situ, timings shown in this table can be saved

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# Reference

- For more details about this work, please refer to:
  - **Soumya Dutta**, Terece Turton, David Rogers, Jordan M. Musser, James Ahrens, Ann S. Almgren, *In situ feature analysis for large-scale multiphase flow simulations*, Journal of Computational Science, Volume 63, 2022, 101773, ISSN 1877-7503, <https://doi.org/10.1016/j.jocs.2022.101773>.
  - **Soumya Dutta**, Dan Lipsa, Terece L. Turton, Berk Geveci, and James Ahrens, In Situ Analysis and Visualization of Extreme-Scale Particle Simulations, *WOIV: 6th International Workshop on In Situ Visualization*, 2022 (co-located with ISC High Performance Conference), [https://link.springer.com/chapter/10.1007/978-3-031-23220-6\\_19](https://link.springer.com/chapter/10.1007/978-3-031-23220-6_19)